

Creating *Design A* - Ishigame Travel, Inc.

Instructions for HTML

Introduction

In case you skipped the information in the lesson and went straight to these instructions, good luck.

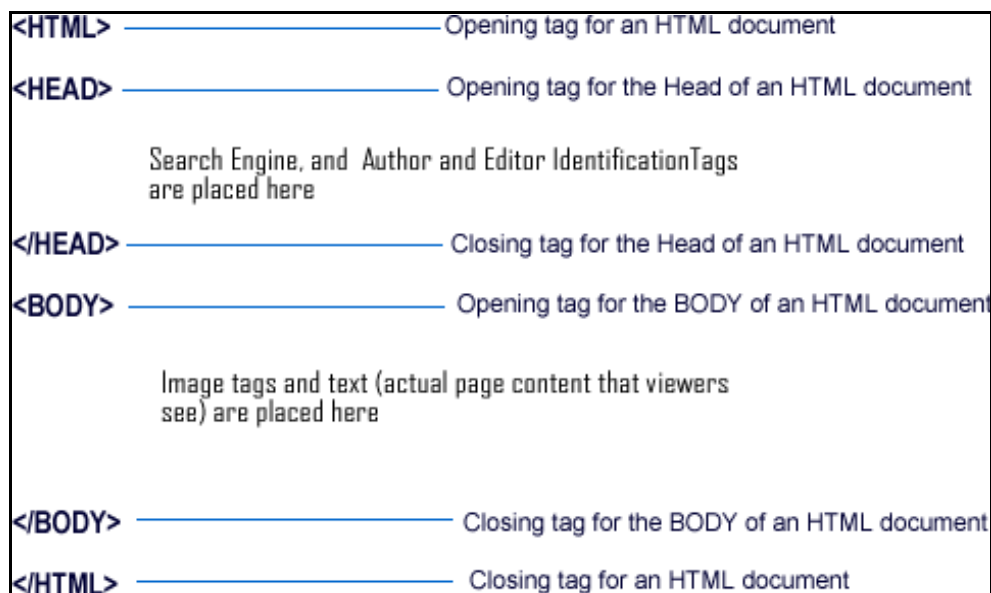
For those of you who actually read the information in the lesson, you should be ready to proceed. You will know that you are about to recreate the opening page for the Ishigame web site. These instructions are for *Design A* in HTML.

In order to create the page so it will function as a web page in a web browser, you need to understand the necessary table structure for creating the design (for bringing the design to life). Here is an image of the table structure for *Design A*:



Steps for Turning the Design into a Web Page

1. Begin by opening *Windows Notepad*. Do this by clicking [Start], **Accessories**, **Notepad** (accessible this way on most PCs). Notepad is a simple text-editing program. If you will refer to Lesson 1 in the course, you will hopefully remember the basic information about HTML. Tags are placed within less-than and greater-than brackets. Each tag has an opening and closing tag. The closing tag begins with a forward slash: /
2. Here again are the tags for the basic HTML:



3. In Notepad, begin by typing in the following tags:
4. Within the BODY tag, set the background color of the page to white. Here is how you should modify the tag: `<BODY BGCOLOR="#FFFFFF">` #FFFFFF is the hexadecimal value for white. For more information on web color, refer to the *Web Color* lesson. You can access this lesson through the Additional lessons provided at the end of Unit 2 within the online course.
5. Remember that anything you want to display on the page needs to be added between the `<BODY>` and `</BODY>` tags. So click between these tags and add a table that is 750 pixels wide by 400 pixels high. These are the same dimensions as the design you created in Fireworks®. You are creating a table with one row and one column so you can place the background in it. Here is what you type within the BODY of the page:
6. The image of the plane is actually part of a background image, that is the exact same height and width of the table.

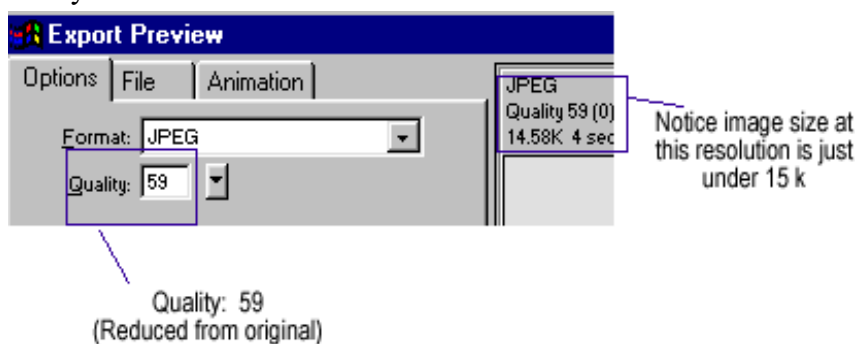
```
<HTML>
<HEAD>
</HEAD>
<BODY>

</BODY>
</HTML>
```

```
<TABLE width= 750" height= 400">
<TR>
<TD> </TD>
</TR>
</TABLE>
```

Complete the following steps in **Fireworks®** to create the background image for your table (and consequently, your page):

- a. Open Fireworks® and create a new image that is 750 px wide by 400 px high -
File, New
The New dialog box opens. Set the height of the image to 400 px and the width to 750 px.
- b. Now insert the airplane.jpg image onto the canvas.
In Fireworks 4, click: **Insert, File**. Then browse to the airplane.jpg image and double click on it.
In Fireworks MX, click: **File, Import**. Then browse to the airplane.jpg image and double click on it.
- c. Move the image to the left side of the canvas.
- d. Export the image as: **background.jpg** To do this, complete the following steps:
File, Export Preview...
Format: jpg
Optimize the image by adjusting the quality to make the image 15 Kilobytes or less. Here is an illustration of how to tell:



Then click [Export] and save the image in the folder you created for the site.

7. Now add the image to the background of the table. Here is the TABLE tag with the modification: `<TABLE background="background.jpg" width="750" height="400">`
8. That takes care of the first table. Look again at the page you are creating within a web browser such as Internet Explorer or Netscape. To do this, complete the following steps:
 - a. Click *File, Save As...* and save the file in the folder you created for this project. Save the file as **index.html**. The filename *index.html* is the name most web servers are programmed to identify as the home page for a site.
 - b. Once the page is saved, then open Internet Explorer or Netscape and click *File, Open*. Then click [Browse...]. Locate the file you just saved and open it.
 - c. Depending on the browser you are using, you may or may not see the jetplane background now on your page. If you are using Netscape, you won't see it yet,

until you place something in the table (keep in mind that the plane image isn't actually content within the table - it is the background image). If you are using Internet Explorer, you will see the background display on the page.

9. If you read all of the previous step, you read, keep in mind that the plane image isn't actually content within the table - it is the background image. Now that you have the background added to the table, you are ready to add the rest of the content. Please look at the image; study it. How would you establish the layout? There are three options:
 - a. 1st option:
 - Add the *Ishigame Travel, Inc.* logo to the page
 - Then add a table with one row and two columns for the menu
 - Then add the images of the flags
 - b. 2nd option:
 - One table with three rows and 2 columns. Then span the first and third rows across 2 columns.
 - Insert the *Ishigame Travel, Inc.* logo within the first row
 - Insert the site navigation within the first cell of the 2nd row
 - Insert the image of the 2 flags within the third row
 - c. 3rd option:
 - One table with three rows and a table width of 750 px.
 - A second table with two columns placed within the 2nd row.
 - Insert the *Ishigame Travel, Inc.* logo within the first row
 - Insert the site navigation within the 1st cell of the 2nd table in the 2nd row.
 - Insert the image of the 2 flags within the third row.

Note: If you are asking yourself, Why does the second row need to be split into 2 columns? The answer is it does not if the site navigation isn't going to include a rollover affect. In other words, change color when the site guest rolls over the menu options. Splitting the row, in one of the three above ways, helps to keep the site navigation placed on the page where the design intends for it to display, especially when there are rollovers applied.

10. To simplify the steps, we will select one of the options to explain. Your instructor may wish to run through with you the steps for the other 2 options listed above. Within this lesson, you will be given the steps for the 1st option outlined above.
11. Between the <TD> and <TD> tags, enter the following image tag, which will add the *Ishigame Travel, Inc.* logo to the page:

```

```

12. The meaning of the attributes of the img tag:
13. Now add the table with one row and two columns below the image. First of all, type the line break tag immediately following the img tag:
**
**

The meaning of the attributes of the img tag:
src (Source) Enter the filename
width width in pixels
height height in pixels
alt Alternative text
(Yellow box that appears in browser when roll over the image)

14. The tags for the table, which you add right after the **
** tag are:

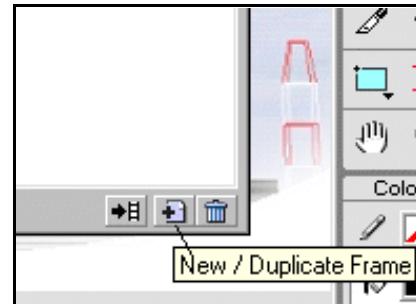
```
<TABLE width=750 border=0 cellpadding=0 cellspacing=0>  
<TR>  
<TD> **  
</TD>  
<TD>  
</TD>  
</TR>  
</TABLE>
```

15. If you are wondering why you typed two * * between the **<TD>** tags, it is simply to mark for yourself where you will put the site navigation. You first need to edit the navigation in Fireworks, which you will do after completing a few more steps.
16. Now add the flags image right below the table. First of all, add another line break tag:
**
**
17. You should have created and exported the image of the 2 flags together as one image in Fireworks. The filename of the image is known to only you, as you are who created the image. Therefore, now add an img tag for the image of the 2 flags. Be sure to include the width, height, and alt attributes within the tag.
18. Save the file again and view the changes to the page in your browser. If you never closed the browser, click on that window, and Refresh the page. The page will be complete once you add the site navigation to the page.

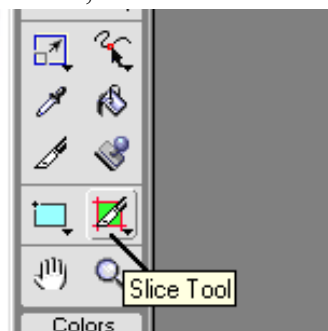
Creating the Site Navigation in Fireworks

1. The purpose of this exercise is to teach you how to create site navigation that changes colors when the site guest rolls the mouse over the menu options. If you would rather not learn to do this, you may simply add the [*sitenavigatio.gif*](#) image where the ** are within the TABLE. However, if you want to learn how to do this, continue with the following steps.
2. You should have saved the file by the name of: [*sitenav_designA.png*](#) from the online lesson. If you didn't, then return to the lesson and save the file. Then open the file within Fireworks®.

3. With the [sitenav_designA.png](#) file open within Fireworks, your file may look different, depending on the available fonts on the computer you are using. To create a site navigation image that changes colors when the site guest rolls the mouse over the image, more than one frame is needed. So click *Window, Frames* or press [Shift] [F2] on your keyboard to display the Frames dialog box. Then add a 2nd Frame to the image by clicking the + at the bottom of the Frames dialog box as shown:

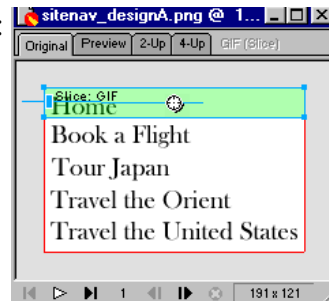


4. Then select again Frame 1 within the dialog box and press [Ctrl] [a] to select all menu options within Frame 1. Then select [Ctrl] [c] to copy all menu options.
5. Now select Frame 2 within the dialog box to reveal Frame 2 and press [Ctrl] [v] on your keyboard to *Paste* the menu options within Frame 2.
6. With all menu options still selected in Frame 2, change the color displaying next to the Paint can icon in the Tool bar. All menu options in Frame 2 will change to the color selected.
7. Now you need to turn this image into an image map. An image map is one image that links to more than one page or URL. This image map will be cut into slices, because the menu options change as you roll over them. Therefore, return to Frame 1 of the image and click on the Slice Tool within the Toolbar:

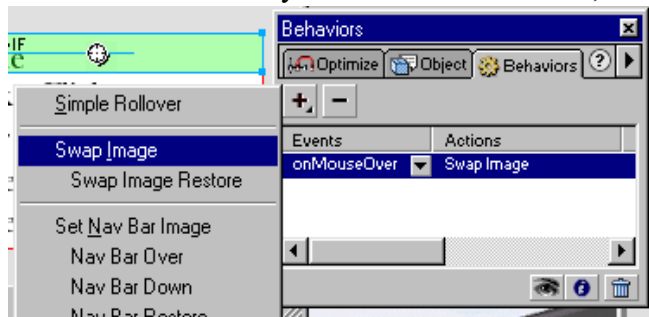


8. With the Slice Tool selected and making sure you are in Frame 1 of the image, draw a the slice tool (green box) across the first menu option, which is listed as: Home. Draw the

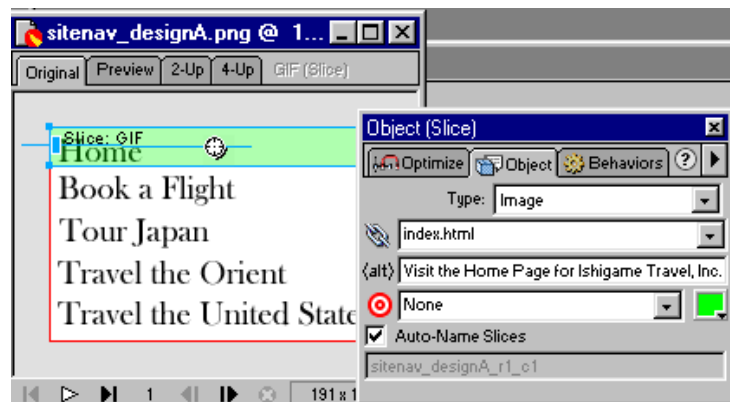
box across the width of the image, as shown:



9. To make the menu option swap with the same area of the image in Frame 2 when a site guest rolls over the image, bring up the *Behaviors* window/dialog box by clicking **Window, Behaviors**
10. Then click on the **+** symbol to add a behavior, then select: **Swap Image** as shown:

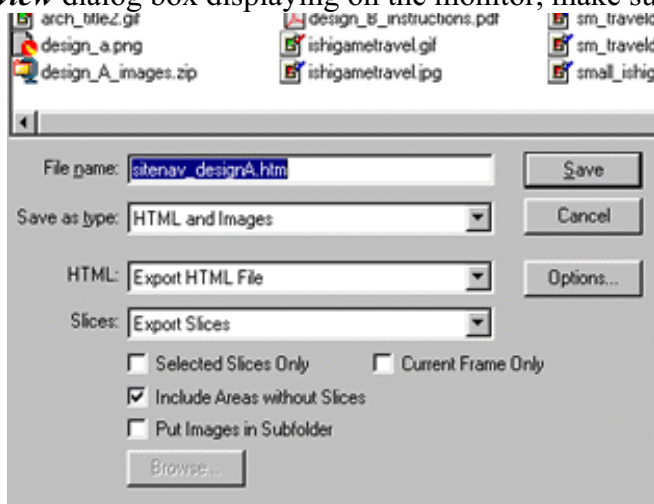


11. The Swap Image dialog box will display. The default is to swap the selected area with Frame 2. This is correct in this case, so select: [OK]
12. Now link the area of the image to the filename for the home page of the web site. Remember this filename is: **index.html** To link the area of the image to the page, display the **Object** dialog box. There are a couple of ways to display this dialog box, but the easiest to explain is probably to state to click **Window, Object**
13. Enter the filename to link to and add an ALT attribute. Here is a screen shot of the dialog box to display an example:



14. Repeat steps 8-13 for each menu option
15. Resave the image.
16. With each menu option edited with a link and a Swap Image effect, you will Export the

- image from Fireworks. In order for the image map to work, the file needs to be added to a web page with the appropriate JavaScript and HTML added to it. But we will let Fireworks add that to the page for us. So the first step is to click: **File, Export Preview**
17. With the **Export Preview** dialog box displaying on the monitor, make sure the following options are selected:



- a. Save as type: **HTML and Images**
 - b. HTML: **Export HTML File**
 - c. Slices: **Export Slices**
18. Ensuring these options are selected will ensure the file exports properly and the image is added to a web page with the appropriate JavaScript and HTML to make the image map function on a web page.

Adding the Site Navigation to the Home Page

1. Now within Internet Explorer, open the new HTML file that you just generated in Fireworks when you exported the site navigation. The HTML file you will open will have the same name as the image you just exported.
2. Within Internet Explorer, click **View, Source** to reveal the HTML of the page. Please look at the HTML and JavaScript on the page. You will copy and paste some things from this page to the **index.html** page that you have been making for the site. Here is what you copy and paste:
 - a. In the web page you just generated when you exported the image, locate the `<Script>` and `</Script>` tags that are located between the `<HEAD>` and `</HEAD>` tags. Highlight the entire script; the `<Script>` and `</Script>` tags and everything in between. Then select **Edit, Copy**.
 - b. Go to the HTML of the **index.html** page and between the `<HEAD>` and `</HEAD>` tags, *Paste* the `<SCRIPT>` you just copied.
 - c. Back to the web page you generated when you exported the image, locate the `<BODY>` tag. Highlight the entire tag; this tag includes an OnLoad event handler

which helps parts of the image rollover to load when the page loads, therefore making the image rollovers work faster within the page. With the entire <BODY> tag highlighted, right click and select: **Copy**

- d. Now switch to the **index.html** page and highlight the <BODY> tag that is on this page. Delete it and in its place, *Paste* the new BODY tag from this other page.
- e. Return to the page that was generated when you exported the image and located the <TABLE> and </TABLE> tags. Highlight the entire table (these two tags and everything in between). And select **Edit, Copy**.
- f. Now switch to the **index.html** page and locate the two * * on the page. Delete them and in their place, Paste the <TABLE> tags.
- g. Resave the page, and Refresh the **index.html** page within the web browser.